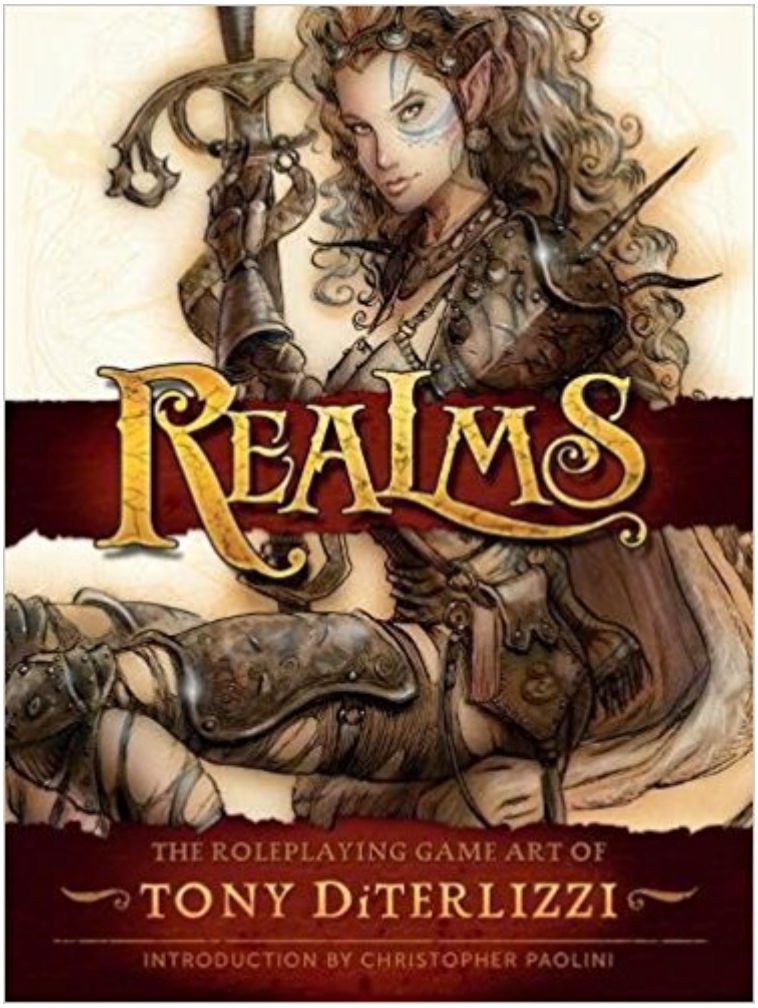
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Realms: The Roleplaying Art Of Tony DiTerlizzi



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Synopsis

New York Times bestselling creator Tony DiTerlizzi is known for his distinctive style depicting fantastical creatures, horrific monsters, and courageous heroes. His illustrations reshaped and defined the worlds of Advanced Dungeons and Dragons, Planescape, and Magic: The Gathering in the imaginations of legions of devoted roleplaying gamers during the 1990s, before he transitioned to mainstream success with The Spiderwick Chronicles and The Search for WondLa. Collected here for the first time, this book features never-before-seen artwork and photographs, in addition to showcasing DiTerlizzi's most iconic roleplaying work with commentary by the artist. Introduction by Christopher Paolini (Eragon) and featuring appreciations by Guillermo del Toro, Brom, Jane Yolen, Holly Black, Zeb Cook, Jeff Easley, and Donato Giancola, among others!Tony's work has a distinct flair, a love for monsters if you will . . . His creatures have the charm of Henson or Rackham but they carry with them hints of their own ecosystem . . . Tony stands alone as a world creator and a weaver of tales, may you treasure these art pieces as much as I do.--Guillermo del Toro

Book Information

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Customer Reviews

"Whether you remember DiTerlizzi's illustrations from D&D or you're a newer fan like me, Realms is a fantastic window into his imagination." -GeekDad.com

New York Times bestselling author and illustrator, Tony DiTerlizzi, has been creating books for over a decade. From his fanciful picture books like Jimmy Zangwow's Out-of-this-World Moon Pie

Adventure, Ted and The Spider & The Fly (a Caldecott Honor book), to chapter books like Kenny and The Dragon and the WondLa trilogy, Tony always imbues his stories with a rich imagination. With Holly Black, he created the middle-grade series, The Spiderwick Chronicles, which has sold millions of copies, been adapted into a feature film, and has been translated in over thirty countries. In 2014, he teamed up with Lucasfilm to retell the original Star Wars trilogy in a picture book featuring artwork by Academy award-winning concept artist, Ralph McQuarrie. The author lives in Amherst, Massachusetts.

I don’t even know how many years ago now I found myself stuck in a comic shop with my husband once again looking for something to occupy my time. I’m an "in-and-out" kind of shopper - the husband is slooooow. He likes to look at and touch everything in the store. The downside of this for me is boredom; the upside is that I sometimes find stuff I would have missed.One day I wandered over to the gaming section. It had been years since I’d played AD&D, but I was intrigued by the concept of Planescape, which was more of a thinking setting than most games I had seen and much more inline with the independent campaign I was running. I picked it up, and therein I met the dynamic work of Tony DiTerlizzi.Wow. DiTerlizzi’s art inspires me. His characters can be pretty exotic and strange, but something about them remains human and relateable to me. I could envision the world in which they’d live and painting in the details around them was simple. Even something as tired as a Beholder sprang to new life in his hands.I’ve paid attention to DiTerlizzi over the years, as I have done with the few other artists who have resonated with me, but was still surprised to discover on yet another slow crawl through a comic shop the existence of this retrospective. It’s a stunning book, collecting a broad spectrum of DiTerlizzi’s gaming art with interesting context for the work and the progress of his career. I’m delighted to have it and have it on prominent display in my house. It’s a pleasure to pick up and rifle through it for me and for guests.Good stuff. I recommend.

Love Tony’s work and I have the Kindle and hardback version of this art book. The problem with the kindle version is that it does not seem to handle art books, or maybe just this art book, well. Rotations and zoom don’t seem to work. ******** Revised Review ********* Comixology (also and App) opened my Kindle copy of Realms at no extra cost! All the problems I had with how kindle handled Tony’s Master piece are fixed with Comixology. Panning, rotating, zooming all work on my tablet and phone allowing me to enjoy Art that has captivated me since DnD 2nd Edition! Tony is a true fantasy art visionary! And IMHO his blending of old and new styles make his Kobolds the best!

Probably one of the best art books I have purchased in a long while. DiTerlizzi's work is amazing as always, this book brings be back to my youth, in the days when I played AD&D and White Wolf's Changeling: The Dreaming with my brother. Great book, and really is under priced for it's size and quality.Even if you aren't old enough to remember the days when D&D was owned by TSR and not Wizards of the Coast/Hasbro, it's a great buy for anyone who loves fantasy art and RPGs.

It would be hard to over-praise this book. Gorgeous, full of great art and insightful commentary from DiTerlizzi, friends and collaborators.The only downside to this book is that it isn't the first of a series looking at other gaming superstars, like Erol Otus.

I know Tony and have enjoyed his work for many years. This book was a nice cross section of his work. It also included comments by many of his contemporaries.

Great collection RPG art, i couldn't expect less from this illustration master

A great look at Diterlizzi's art along with a lot of the inspiration behind it. This is a great book both for fantasy and art fans.

Great book with fantastic art

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